### Netflix Optimization: A Confluence of Metrics, Algorithms, and Experimentation CIKM 2013, UEO Workshop Caitlin Smallwood

### Allegheny

### Monongahela

Ohio River

### **TV & Movie Enjoyment Made Easy**



Stream any video in our collection on a variety of devices for \$7.99 a month

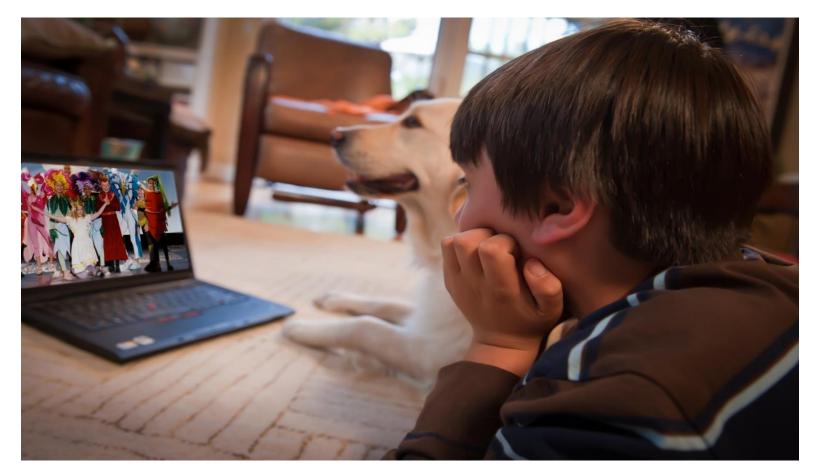




### **Content Partners**







## **Original Content**







### Development



### The UI

NETFLIX

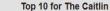
Watch Instantly - Just for Kids -

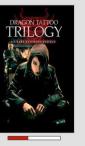
Taste Profile - DVDs

### The Caitlin Smal... 🔻 | Your Account | Help

Movies, TV shows, actors, directors, genres **Q** 

**Recently Watched** 









Instant Queue









TV Shows Popular on Netflix



### **Movies Popular on Netflix**









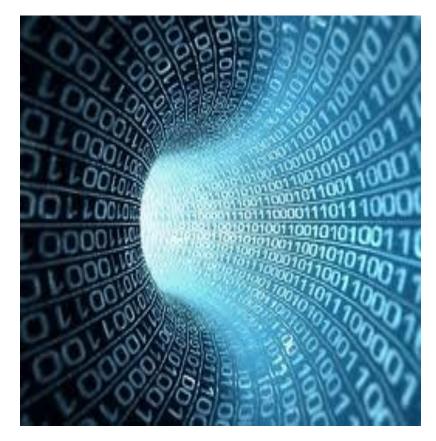












- Visitor data
- User Metadata
- Social
- Users' Plays (streaming)
- Users' Ratings
- Users' Searches
- Device streaming performance
- Video Metadata
- Video Impressions

### A few facts



- 40M members globally
- Ratings: 4M+/day
- Searches: 3M+/day
- Plays: 1B+/month

### Metrics

"Engagement is a user's response to an interaction that gains, maintains, and encourages their attention, particularly when they are intrinsically motivated"

- Jacques, 1996

## **User Engagement Measurement Techniques**

- Self-reported or "explicit"
  - Satisfaction, likelihood to recommend, likelihood to use or re-use, self-reported usage, self-reported preferences
- Physical observation of users
  - User experience in-person research, eye tracking
- Behavioral observation of users
  - Analytics on behavioral data

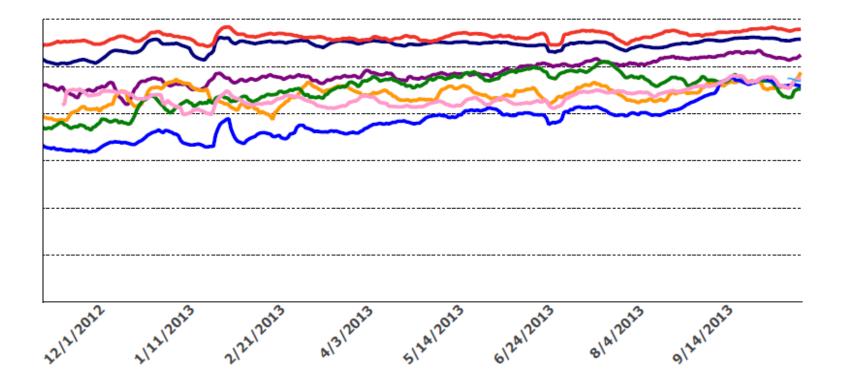
## **Common user engagement metrics**

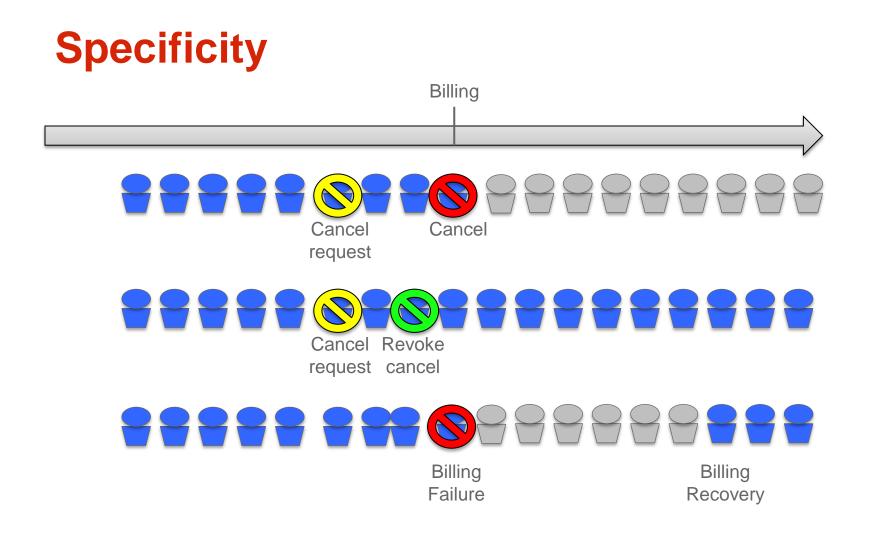
- Lifetime value (LTV)
- Retention
- Page views
- Time spent
- Number of distinct actions
- Recency of last visit/use
- Time between visits/uses

## **YOUR Engagement Metrics**

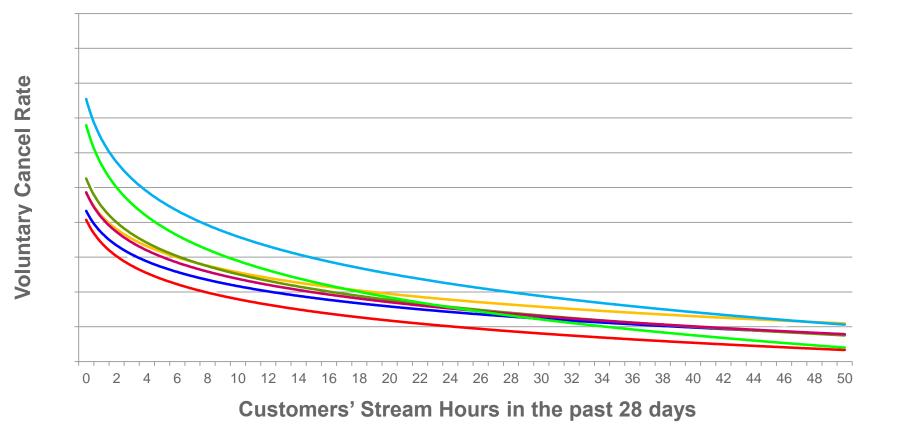
- What's your business model?
  - Monthly subscription
- What do you want your customers to do?
  - Retain monthly (forever) because they enjoy the service
- What do your happiest, most valuable customers do?
  - Retain month over month...
  - and watch

### **Monthly Retention**

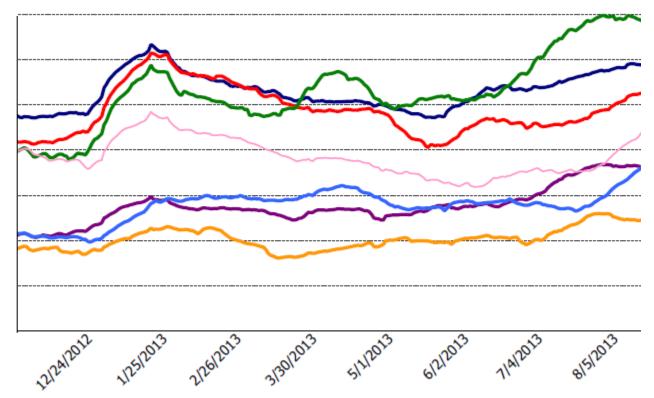




### Our most satisfied customers watch more



### Median streaming hours per user



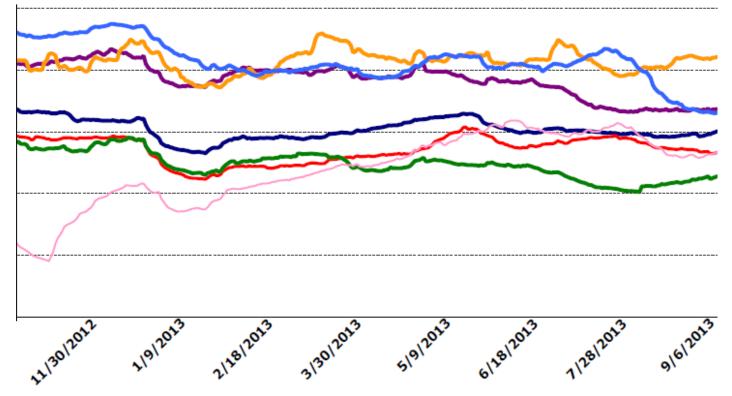
\*Over 28-day period

### **User engagement = user granularity**

- % of users who do x
- Medians or better, distributions of user-level volume measures

### Negative metrics can also be useful

Percent of users with no streaming\*



# One process for identifying engagement metrics

- Decide on criteria for a "good" metric
- Brainstorm metrics that might meet criteria
- Identify the best candidates
  - Predictive modeling or other analytic techniques
  - Expert judgment
  - Qualitative research
- Validate by trying to use the metric
  - Experiment measurement
  - Algorithm or model input
  - Trends

## Some metric criteria suggestions

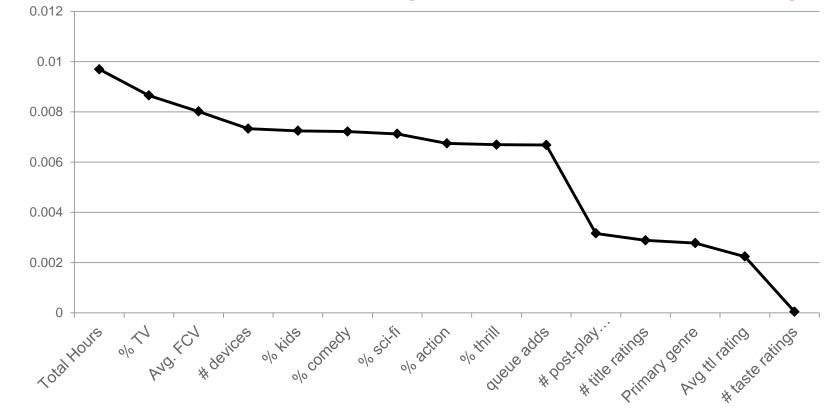
- Metric is correlated with core business metrics (conversion, retention)
  - and contributes unique predictive power beyond the other metrics?
- Metric is user-level or weights users properly toward core metrics
- Metric is actionable
- Metric shows differentiation



## **Brainstorm from all angles**

- Variety/novelty, joy, trust, focused attention
- Positive and negative experiences
- What, who, how, why?
- Recency, Frequency, Monetization
- Short-term, long-term, changes over time
- Metric variants

# Example of ranking metrics' abilities to explain core business metrics (retention in this case)





### Algorithms

## Algorithms for...

- Content recommendations
- Search results
- Streaming experience

### 80% of plays are based on recommendations



Same algorithms power the recommendations on all devices

## **The Basics**

### **Data Inputs**

Explicit member data

- Taste preferences
- Title ratings

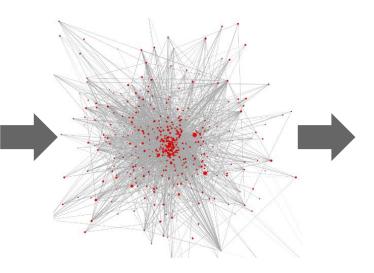
Implicit member data

- Viewing history
- Queue adds
- Ratings

### Non-personalized data

- Content library
- Title tags
- Popularity

**Algorithms** 



### Recommendations

- Rows
- Titles within rows



### What the algorithms do

- Row selection
- Video ranking
- Video-video similarity
- User-user similarity
- Search recommendations

Also need to consider complex characteristics and tradeoffs such as:

- Popularity vs personalization
- Diversity
- Novelty/Freshness
- Evidence

# Probability, statistics, optimization, dynamic systems

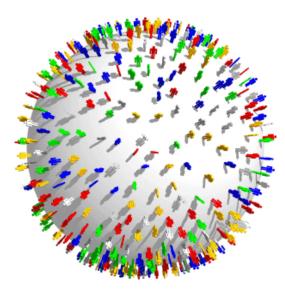
- Hypothesis testing, estimation, delta method, bootstrapping
- Linear and generalized linear models
- Matrix factorization
- Markov processes
- Various clustering algorithms
- Bayesian models

- Latent Dirichlet Allocation
- L1 and L2 regularizations
- Association Rules
- Tree-based methods
- Bagging and boosting
- Vector spaces and the Mahalanobis distance

. . .

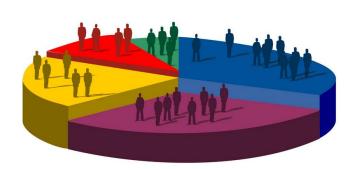
### **Source of Signals**

### Individuals



Entire

population



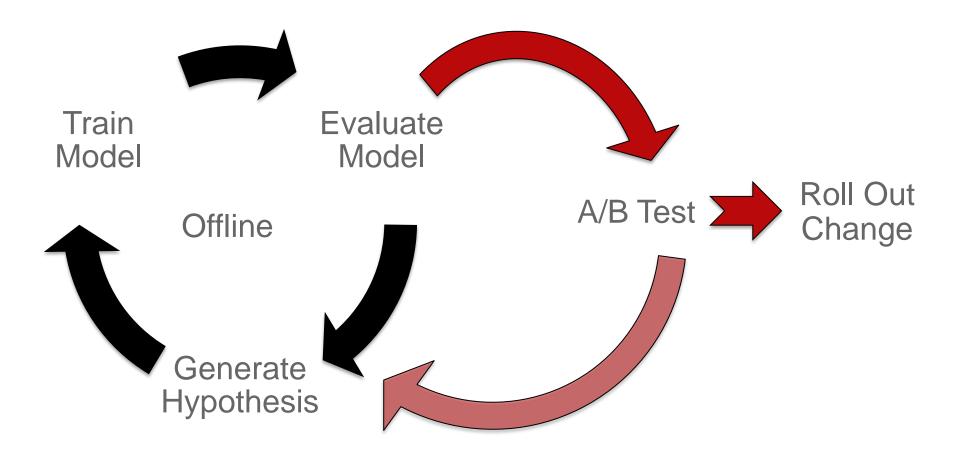
Segments



Any can provide valuable signals

### Evolution occurs through experimentation

### **Faster Innovation Through Offline Testing**



## **Offline Metrics**

- Offline metrics help guide decisions on what to A/B test
  - Understand metric limitations and ignore as needed
- No offline set of metrics is predictive enough of cancelation rates
- Some metrics predict *local* algorithm metrics
  - In-line with the way algorithms are optimized

# **Root Mean Squared Error (RMSE)**



$$\text{RMSE} = \sqrt{\frac{1}{n} \sum_{j=1}^{n} (y_j - \hat{y}_j)^2}$$

Historically used to measure accuracy of predicted star ratings; good for offline optimization?

# Why would RMSE improvement be a key driver to increase retention?

VS.





Our best guess for Carlos: 4.4 stars Average of 2,514,641 ratings: 4.4 stars FROM THE GROMOOS WHO ANCHOR



Our best guess for Carlos: 3.2 stars Average of 23,041 ratings: 2.7 stars

#### **Personalized Video Ranking**





70187727







TopGear

70140457

how

70143824

.VOU





70143846









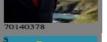
70143821



















70198119

70136120

Diaries

theffice

VERA



70157383

70142410





70148124





GALACTICA









# **Personalized Video Ranking**

- TopN problem
- Natural metrics come from information retrieval:
  - Mean reciprocal rank
  - Precision
  - Recall
  - •
- But which correlate with cancelation rates and overall usage?

# **Interesting Challenges in Algorithms**

- How do we develop recommender systems that directly optimize long term goals (user retention and overall consumption) offline?
- The effect of presentation bias
  - Can any offline metric help?
  - Can we remove this bias from our signals and algorithms?
- What's the best way to define the space of rows of videos?
- What's the best way to construct a page of recommendations?
- How can we best cold-start users and videos?

#### Experimentation

#### **Controlled Experiment**

Target population





Random distribution



#### Version 'A'

	1 Month Free Trial
Email	
Confirm Email	
Password	
Confirm Password	
,	Continue time Barver I not sell or nert your email address. ay context you about the Nerfills. a. See our Provety Policy.

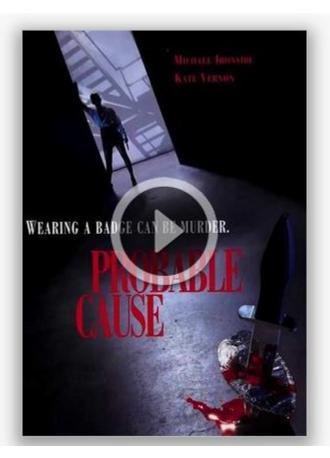
Identical except for the treatment being tested!

Version 'B'

	1 Month Free Tria
Email	
Confirm Email	
Password	
Confirm Password	
	Continue Discurs Server Wile with rots all or next your email address. We may contact you about the NextRix service. See for Privacy Policy.

Analyze & compare key metrics (with statistical confidence measures)

# **The Appeal: Causality**



#### **Probable Cause**





Our best guess for Caitlin overall: 2.8 stars

Average of 37,551 ratings: 3.3 stars

Police detective Gary Yanuck and his partner face a high-pressure engagement when they're tasked with nabbing a serial killer who's already offed a string of police officers and shows no sign of slowing down.

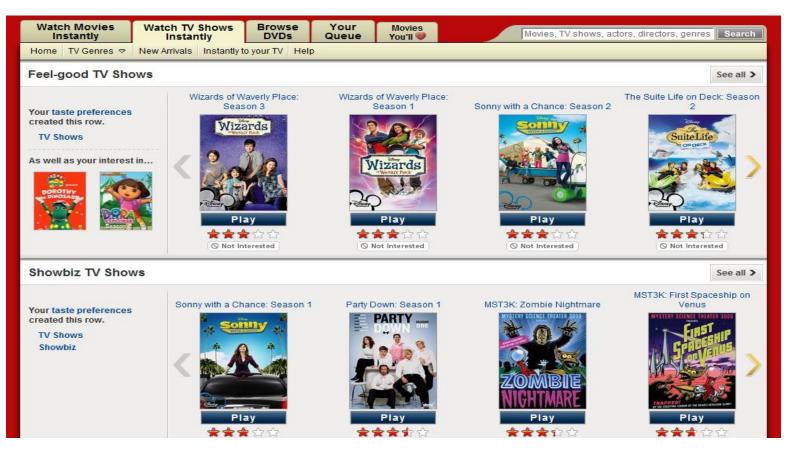


Recommend to a friend

# Ingredients of great experimentation

- Innovation and prioritization of impactful tests
- Experimental design (methodology, test cell design, sampling...)
- Execution of controlled experiment
- Accuracy (of data, engineering, statistics)
- Proper decision-making metrics & measurement techniques
- Pace & agility
- Interpretation and decision-making





#### Now



Watch Instantly - Just for Kids - Taste Profile -

Movies, TV shows, actors, directors, genr ${f Q}$ 

CALL THE MIDWIFE

TOP: RELAKE

Caitlin ov... 👻

PLAYING for KEEPS

**Recently Watched** 



My List See All



Added 1 hour ago

#### Top 10 for Caitlin overall



SIDE EFFECTS

the KILLING

American Horror Story

#### **Characteristics specific to Netflix testing**

#### Challenges

- Sampling of new members has efficiency limitations
- Monthly billing cycles increase our testing timelines
- Breadth of devices and UIs impact pace of execution and add complexity across the ecosystem

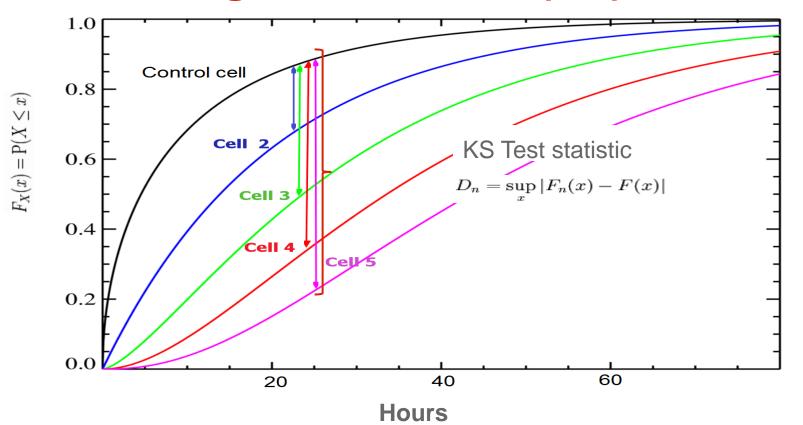
#### Assets

- Clear core metrics
- Member identification (logged-in, paying customers)
- Great data
- Bias toward product simplicity
- Culture of learning, openness,
  & debate
- Executive commitment & participation

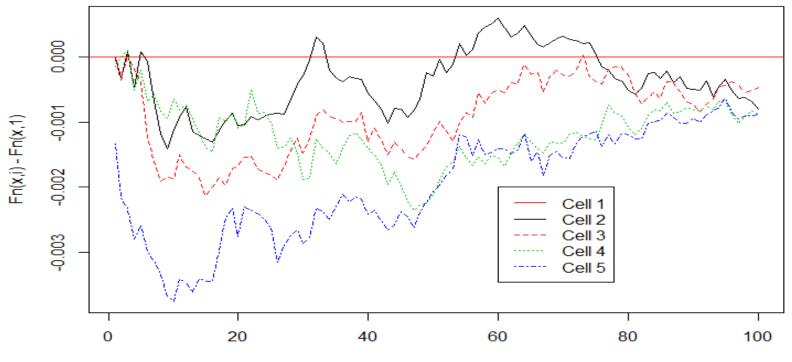
#### **Metrics**

- Cumulative Retention
- Streaming
- Many other "secondary" engagement metrics

### Streaming measurement: Kolmogorov-Smirnov (KS) test



# Streaming measurement: KS example



ViewHours

# **Streaming measurement: Thresholds with z-tests for proportions**

#### Profiles win confirmation test

#### Who's watching?







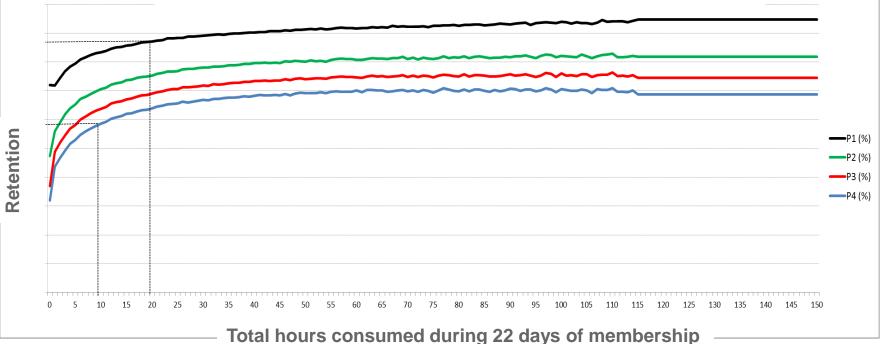


Whole family Caitlin overall The Kididdles Add Profile

Display Cell	1 💌	2 💌
Cell Name	Profiles Enabled	Holdback
Comparison Cell Set All 💌	1 💌	1
% Accounts with > 0 Hours	93.5%	93.5% 0.619
% Accounts with >= 1 Hour	89.1%	89.0% 0.440
% Accounts with >= 5 Hours	80.5%	80.4% 0.258
% Accounts with >= 10 Hours	72.6%	72.4% 0.089
% Accounts with >= 20 Hours	59.7%	59.2% 0.001
% Accounts with >= 40 Hours	40.7%	40.2% 0.000
% Accounts with >= 80 Hours	18.9%	18.5% 0.001

# Streaming measurement: Streaming score model

Probability of retaining at each future billing cycle based on streaming S hours at N days of tenure



# **Challenges with "hours"**

- Not all "hours" have equal value to customers
- TV vs features have dramatically different consumption rates
- Service is available after cancel request
- Timespan for hours measurement

## **"Similars Algorithm" Experiment**

More Like Thor

#### Algorithm A



#### More Like Thor

#### Algorithm B



# What should we measure in this test?

- Ideas?
- Retention & overall streaming
- CTR on Similars rows; Share of hours from similars rows?
  - Should we care about cannibalization?
- Horizontal position played?
- Should we measure whether the new algorithm generated results that were more "similar"?
- What does the customer expect out of the row based on its label?
- Did the customer enjoy the titles more even if he/she did not watch more in total hours?

# How might we know whether a customer enjoyed a title?

- Gave it a high rating
  - But only a subset of users rate
- Came back to watch again
  - Different opportunity for a TV show vs movie
- Fraction of content viewed

•  $FCV = \frac{duration watched}{title runtime}$ 

# Fraction of Content Viewed ("FCV")

Average FCV

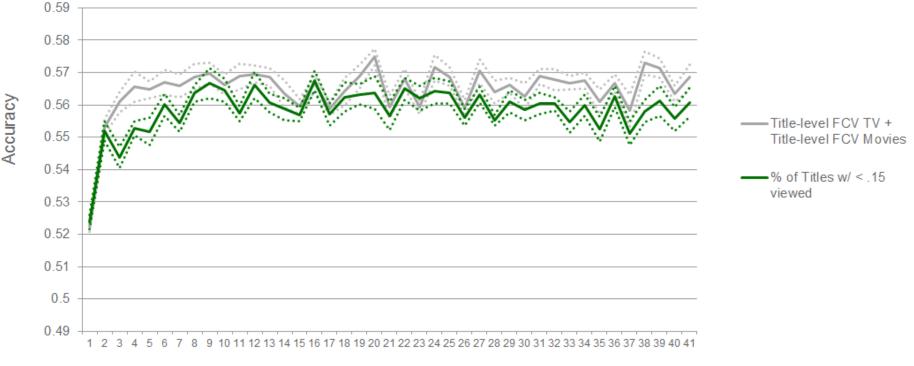
- # of titles viewed/# of streaming hours
- % of Titles with FCV <= 15%</p>
- % of sessions with FCV <= 15%</p>
- % of Active Days with a Play >= 90%
- % of Play Days with a Full Play
- % of Hours from Browse Plays

Variants for:

- TV vs movies
- Episode, season, show
- Timeframes
  - How the title was found

# Nearly every engagement metric is highly correlated with total streaming hours

### Best metric variants do provide some lift



Streaming Hour Cohorts

#### Controlling for streaming hours, these metrics improve retention prediction

New metrics are often tested as algorithm input signals (and vice-versa)

#### Acknowledgements:

- Carlos Gomez-Uribe
- Juliette Aurisset
- Kelly Uphoff

#### Experimentation

#### Algorithms